		Hard facts			Tr	racking difficulty (explana	ation below)	١	Wingsuit difficulty	(explanation belo	ow)	Air-Glaciers: +41 33 8 560 560	7	
Jump name	Rockdrop	Rockdrop	Altitude	to landing	Exit	Freefall La	nding Overall	Exit	Freefall	Landing	Overall	Remarks	Rules	
LAUTERBRUNNEN	AND AROU	ND	1											
Staubbach	-		-	-			Basejum	ing is prohibited						
Yellow Ocean	10s	350m 1140ft	425m	1390ft	Blue	Blue E	Blue Blue	Blue	Red (low overall height)	Blue	Red	Overhung from exit to talus	Use the Base-App to get jump clearance   Watch out for helicopters	
La Mousse	7.5s	230m 750ft	530m	1730ft	Blue	Red	Blue Red	Blue	Blue	Blue	Blue		Use the Base-App to get jump clearance   Watch out for helicopters	
High La Mousse	6s	150m 490ft	810m	2660ft			Closed un	til further notice						
Nose 1	11s	390m 1270ft	455m	1490ft	Blue	Blue	Blue Blue	Blue	Red (low overall height)	Blue	Red		Use the Base-App to get jump clearance   Watch out for helicopters and paragidiers   Do not fly over houses, do not pull above them   Night jumps are not allowed	
Nose 2	10s	330m 1080ft	475m	1550ft	Blue	Blue E	Blue Blue	Blue	Red (low overall height)	Blue	Red		Use the Base-App to get jump clearance   Watch out for helicopters and paragidiers   Do not fly over houses, do not pull above them   Night jumps are not allowed	
Nose 3	9s	280m 910ft	510m	1670ft	Blue	Red	Blue Red	Blue	Blue	Blue	Blue		Use the Base-App to get jump clearance   Watch out for helicopters and paragliders   Do not fly over houses, do not pull above them   Night jumps are not allowed	
Nose 3.5	4s	75m (first ledge) 250ft	525m	1720ft	Black	Black	Blue Black	Black	Red	Blue	Black		Use the Base-App to get jump clearance   Watch out for helicopters and paragliders   Do not fly over houses, do not pull above them   Night jumps are not allowed	
High Nose	7s	190m 620ft	585m	1910ft	Red (first ledge after 7s)	Red	Blue Red	Red (first ledge after 7s)	Blue	Blue	Red	Slick jumping not recommended	Use the Base-App to get jump clearance   Watch out for helicopters and paragliders   Do not fly over houses, do not pull above them   Night jumps are not allowed	
High High Nose (1560m ASL)	5s	120m 390ft	805m	2640ft		Only Wingsuit		Black	Blue	Blue	Black		Use the Base-App to get jump clearance   Watch out for helicopters and paragliders   Do not fly over houses, do not pull above them	
Dumpster	9s	280m 910ft	530m	1730ft	Blue	Red	Blue Red	Blue	Blue	Blue	Blue	Jump direction Lauterbrunnen (more overhung)	Use the Base-App to get jump clearance   Watch out for helicopters and paragliders	
High Ultimate (without the ramp)	2s (first underhung part) 10s (overall rockdrop)	15m 40ft 330ft 1080ft	720m	2360ft	Black (extremely underhung)	Red I	Red Black		Only 1	racking		This jump is extremely dangerous due to its very underhung exit. Numerous cliff strikes right after the exit have occured, several of them fatal. Do not let your self be tempted by the short hike and an assumed prestige.	15t of March until 31st of October: Absolutely no jumping between 8.30am and 2pm   Watch out for helicopters and paragliders   Only jump into clear airspace	
Low Ultimate	10s	330m 1080ft	700m	2290ft	Blue	Blue	Red Red	Blue	Blue	Blue	Blue		1st of March until 31st of October: Absolutely no jumping between 8.30am and 2pm   Watch out for helicopters and paragliders   Only jump into clear airspace	
Perkele	9s	280m 910ft	625m	2050ft	Red	Black	Red Black	Red	Red	Blue	Red		1st of March until 31st of October: Absolutely no jumping between 8.30am and 2pm   Watch out for helicopters and paragliders   Only jump into clear airspace	
Flower Box	10s	330m 1080ft		2050ft	Red	Black	Red Black	Black	Red	Blue	Black	Exit difficulty for tracking and wingsuit without rappelling down onto grass ledge: black (underhung/positive)	1st of March until 31st of October: Absolutely no jumping between 8.30am and 2pm   Watch out for helicopters and paragliders   Only jump into clear airspace	
Via Ferrata	9s	280m 910ft		2000ft	Red	Black	Red Black	Red	Red	Blue	Red	Watch out in winter: extremely slippery	1st of March until 31st of October: Absolutely no jumping between 8.30am and 2pm   Watch out for helicopters and paragliders   Only jump into clear airspace	
Via Ferrata Bridge	-		-	-				: Line / PCA				Do not jump when the cable car comes by		
Gimmelwald	7s	190m 620ft	310m	1010ft	Blue	Blue E	Blue Blue		Only 1	racking		So the gainst tractions and control by	Do not land on the camping site	
Melchstuhl (2310m ASL)	7s	190m 620ft	1350m	4440ft	bide	Only Wingsuit		Red	Black	Pod	Black		Call ground crew before you jump   Watch out for helicopters and paragidiers   Use the Base-App to get jump dearance	
	/3	19011 02010	(Stechelberg)	(Stechelberg)		Only Wingstit		1100	DIACK	neu	black			
BlackLine	-		-	-				ing is prohibited					In 2019 the Black Monk (Schwarzmönch) has become a designated wildlife area. Basejumping is prohibited (www.wildruhezonen.ch)	
Salamander	-		1420m	4660ft	Basejumping is prohibited								In 2019 the Black Monk (Schwarzmönch) has become a designated wildlife area. Basejumping is prohibited (www.wildruhezonen.ch)	
Heavens Above	3s	43m 141ft	(Valley)	(Valley) 5315ft			Stati	c Line / PCA				1st of November - 30th of June: Designated wildlife area	All landings in Wengen are strictly forbidden   Use the Base-App to get jump clearance to get clearance to fly down to the Valley	
Mushroom (3220m ASL)	12s	440m 1440ft	(Alpiglen)	(Alpiglen)	Blue	Blue	Red Red	Blue	Blue	Red	Red	Alpine environment, weather can change very quickly (e.g. freezing rain can make a descent very dangerous), challenging hike, a mountain guide is recommended.		
High Eiger (3700m ASL)	7s	190m 620ft	2660m (Grindelwald)	8730ft (Grindelwald)		Not recommende	ed	Red	Blue	Blue	Red	High alpine environment (weather impact even worse than for the Mushroom), challenging hike/climb, a mountain guide is strongly recommended.		
Eiger South (3810m ASL)	7s	190m 620ft	2870m	9420ft (Grindelwald)		Only Wingsuit		Red	Black (long glide)	Blue	Black	High alpine environment, challenging hike/climb, a moutain guide is strongly recommended.	Call BEO Helicopter (+41 33 855 14 14) before you jump   Watch out for helicopters   Only jump into clear airspace	
Bussalp (2200m ASL)	5.5s	140m 450ft	1300m	4270ft		Only Wingsuit		Black	Red	Red	Black	Don't drive up with your own car (private road), take the bus from Grindelwald. Check our website to land on the right field.		
Meiringen	7.5s	235m 770ft	530m	1740ft	Blue	Black B	Black Black	Blue	Black	Black	Black	Wind can get very strong (especially when Foehn).	Military controlled airspace   You can only jump when airspace is not active or if you get clearance by the tower   Call +41 800 496 347 to learn if airspace is active   Call +41 58 461 67 06 to get clearance	
Aurora (1580m ASL)	7s	190m 620ft	1000m	3280ft		Only Wingsuit		Blue	Red	Blue	Red	Leave 10 CHF in the Honesty Box at the parking for driving up on the private road (see website for further information). Wildlife area: Basejumping is officially prohibited.	Military controlled airspace   You can only jump when airspace is not active or if you get clearance by the tower   Call +41 800 496 347 to learn if airspace is active   Call +41 58 461 67 06 to get clearance	
High Aurora (2180m ASL)	5.5s	140m 450ft	1600m	5250ft		Only Wingsuit		Black	Red	Blue	Black	Leave 10 CHF in the Honesty Box at the parking for driving up on the private road (see website for further information). Wildlife area: Basejumping is officially prohibited.	Military controlled airspace   You can only jump when airspace is not active or if you get clearance by the tower   Call +41 800 496 347 to learn if airspace is active   Call +41 58 461 67 06 to get clearance	
Hans (1550m ASL)			950m	3120ft		Only Wingsuit		Red	Blue	Red	Red	Don't drive up to the exit by car (private road). Check our website to land on the right field. Grass exit: Be careful when it's slippery.	Call Swiss Helicopter (+41 33 828 90 00) before you jump   Watch out for helicopters   Only jump into clear airspace	
Gollum (1830m ASL)			1190m	3900ft		Only Wingsuit		Red	Red	Red	Red	Don't drive up to "Hans" (private road). Check our website to land on the right field.	Call Swiss Helicopter (+41 33 828 90 00) before you jump   Watch out for helicopters   Only jump into clear airspace	
Rangefinder (1960m ASL)			1250m	4100ft		Only Wingsuit		Black	Black	Red	Black	Watch out: There are cables in your line of flight. Attention: You land close to a train station, a river, a road and a lot of cables - pull high! Check the website to land on the right field.	Call Swiss Helicopter (+41 33 828 90 00) before you jump   Watch out for helicopters   Only jump into clear airspace	
Heisenberg (1750m ASL)			1000m	3280ft		Only Wingsuit		Black	Red	Blue	Black	Do not fly over houses, do not pull above them. Only land on the official landing field (check the website)	Call Swiss Helicopter (+41 33 828 90 00) before you jump   Watch out for helicopters   Only jump into clear airspace	
Silent Hill (1700m ASL)	_		1040m	3410ft		Only Wingsuit		Black	Red	Red	Black	Attention: You land close to a train station, a river, a road and a lot of cables - pull high! Check the website to land on the right field.	Call Swiss Helicopter (+41 33 828 90 00) before you jump   Watch out for helicopters   Only jump into clear airspace	
Dirt Wall (1460m ASL)			790m	2590ft		Only Wingsuit		Red	Blue	Black	Black	Check the website to land on the right field. Attention: You land close to a train station, a river, a road and a lot of cables - pull high!	Watch out for helicopters   Only jump into clear airspace	
WALENSTADT														
Sputnik (2170m ASL)	7.5s	225m 740ft	1595m	5230ft		Only Wingsuit		Red	Black	Blue	Black		Watch out for paragiliders   Do not fly the Barn Line (because of cattle)   Do not fly the Crack between 12am and 4pm   Only use the main landing field below the Crack	
High Trench (2110m ASL)	2s (first underhung part) 6s (overall rockdrop)	16m 52ft 145m 475ft	1560m	5120ft		Only Wingsuit		Black	Black	Blue	Black	Attention: Sometimes a cable passes the trench at its beginning.	Watch out for paragliders and jumpers from other exits   Only use the main landing field below the Crack	
Fatal Attraction (2130m ASL)	5.5s	140m 460ft	1605m	5270ft		Only Wingsuit		Black	Black	Blue	Black	After the exit. Only leave gully when in full flight.	Watch out for paragliders   Only use the main landing field below the Crack	
OTHER PLACES														
Scex Rouge (2850m ASL)	7s	190m 620ft	1600m	5250ft		Only Wingsuit		Red	Red	Blue	Red	Alpine jump with difficult access   Watch out for the cable at the landing (check website).	Watch out for paragliders   Only jump into clear airspace   Do not pass paragliders close in freefall   Land in the field with a windsock	
Gitschen (2460m ASL)	5.5s	140m 460ft	2015m	6610ft		Only Wingsuit		Black	Blue	Blue	Black	Do not jump in Foehn   Watch out for cables.	1st of June until 30th of September: Pass the marked zone above 100m (330ft). Check our website for further information	
Titlis (2900m ASL)	7s	195m 650ft	1730m	5680ft		Only Wingsuit		Blue	Blue	Blue	Blue	Watch out for cables, paragiliders and other basejumpers (jumping from Fürenalp).	Do not land on the golf course	
Explanations	Exit Freefall	Defined by how solid your exits and your early sub-terminal flying skills have to be (approx. first 6s). For example, a cliff might be rated black because it requires a very strong push to clear the first underhung (positive) part (e.g. High Ultimate). It might also be rated black because of a short rockdrop, which does not forgive a prolonged head-low position, unintentional flip or weak sub-terminal flying skills (e.g., Jungfrau - Melchstuhl). This rating does NOT take into account how difficult the access to the spot is.  Defined by how good your late sub-terminal and terminal flying skills have to be (roughly after 6s) in order to have a safe horizontal distance from the mountain all the way until pull time.												
Difficulty categories	Landing	Defined by how difficult the landing is, taking aspects such as landing area size, obstacles or strong winds into account.												
	Overall	Defined by the most difficult rating for either exit, freefall or landing.												
Difficulty levels														
Difficulty levels	flue: Intermediate, Red: Advanced, Black: Expert. A blue rating does not imply a beginner jump! The whole Lauterbrunnen Valley is NOT a beginner's place for terminal cliff jumps. All jumps in the valley require very solid skydive experience and good tracking skills. The ratings should be understood as a general recommendation, derived from the opinions of various very experienced jumpers and saddy from numerous accidents that have occurred in the valley. Still, every basejumper should also take into account his or her individual strengths and weaknesses, and thoroughly assess every jump on his own.													